

Mina Mani

Concept Artist & Matte Painter

E-Mail: mina.mani@gmail.com

Website: www.minamani.com

Skills

Concept Art
Matte Painting
UI Design
Lighting

Digital Painting
Background Design
Visual Development
Texturing

Professional Experiences

Marketing Artist & UI Designer / 2017 – 2018

Tilting Point - New York

Concept Artist & UI Designer / 2015 – 2016

Arvand Studio - Tehran

Guest Lecturer in Digital Image Editing / 2015 – 2016

Linköping University - Norrköping

Matte Painter & Concept Artist / 2013 – 2014

Lemon Studio - Tehran

Concept Artist / 2013 – 2014

VII Sang Studio - Tehran

2D Artist / 2012 – 2013

CG Blue Planet - Tehran

Matte Painter & Background Artist / 2011 – 2013

Diox Animation Studio - Tehran

Background & Texture Artist / 2009 – 2011

Sima Pardazan Animation Studio - Tehran

3D Modeller, Lighting & Rendering Artist / 2008 – 2009

Green Magic Studio - Tehran

Softwares

Adobe Photoshop / Advanced

Nuke / Basic

Maya / Basic

Corel Painter / Advanced

3D Studio Max / Basic

Adobe After Effects / Basic

Educations

Digital Art in Game Development - Certification / 2011 – 2014

Iran Game Development Institute

Applied Mathematics - Bachelor of Science / 2004 – 2008

Amirkabir University of Technology

Awards

Golden Deer for “Guns & Heroes” / 2017

Iran's Computer Game Festival

Best 2D Art in Mobile Games